

I'm not a bot





































ALL POSTStier list of golden skins (top is better, lower is worse)Golden Minigunner (High DPS tower and good for mid game on fallen)Golden Scout (Best early game tower for fallen with cheap prices and 15 damage every shot at max)Golden Cowboy (Great DPS at max and great for early-game, decent for mid-game)Golden Crook Boss (dont know alot about this tower, but ive heard its good for fallen)Golden Pyromancer (used to be the worst, only good for defense melting )Golden Solider (THE MOST USELESS GOLDEN SKIN OF ALL TIME ALL IT DOES IS JUST MAKE SOLIDER SHOOT MORE ITS SO USELESS AND SHOULD BE REMOVED FOR HOW BAD IT IS!!!!!!)(Edited by SUPERRACE56)(Edited by Aguywhosucks1234)000Necropost, but yea, i can see that This is just my opinion.6th - Golden Soldier - This tower was already pretty bad to begin with. The golden skin does not help the tower at all because it only increases the bursts. It is so minimal that it minus well just not exist.5th - Golden Pyromancer - This golden skin seems good on paper. Extra range and damage. But the damage will not apply until the pyromancer is level 2, and the range doesn't help as much as you think it would. This seriously needs a buff.4th - Golden Cowboy - Overall a pretty decent tower. This golden skin's main gimmick is it only takes 4 shots to get money, but all upgrades cost 25% more. This makes this tower a little less useful in the early game, but a little more useful in the mid/late game.3rd - Golden Minigunner - Yes, I know, I put the most worshiped golden skin of them all in 3rd, I'm a piece of crap. Jokes aside, this tower is pretty good for mid/late game, but it just get so overshadowed by Accelerator. And in my opinion, 2.5k gems is a lot easier to get than 50,000 coins. And the infamous rof bug somewhat ruins this tower. A small buff would be amazing.2nd - Golden Scout - This tower is really good for early game. If you do not have gladiator, then this is the perfect substitute. It has good damage and can easily kill abnormals, quicks, and heavies. Very good tower.1st - Golden Crook Boss - Even with the annoying placement limit, this tower is incredible at late early game, and mid game. If you get this tower to level 3, it will easily carry you with its extremely cost-effective dps and leak-protecting units. This tower is very underrated and should be used more oftenWow, you actually read all of this! I hope you agree somewhat with the choices I made, if you have your own ranking, tell me in the comments! You can collect and build many different towers in Tower Defense Simulator, a Roblox game where you defend against waves of enemies. With the number of unique towers in the game, it can be difficult to know what towers are the best and thus worth using in your setup. Recommended Read. Critical Legends Tier List In this guide, all towers from Tower Defense Simulator are ranked to give you an overview of each tower's strength. Table of Contents Tower Defense Simulator Tier List Like in most Roblox tower defense games, there are many towers to obtain and bring into battle in Tower Defense Simulator. Bringing the right towers to a level can be the deciding factor in whether or not you'll successfully beat the stage. To help you decide what towers to bring, the following tier list ranks all towers in Tower Defense Simulator based on how powerful and useful they are. TowerTierTypePlacementLevel Requirement FarmS+ EconomyGround- DJ BoothS+ SupportGround- CommanderS+ SupportGround5 AcceleratorSOffensiveGround50 EngineerSOffensiveGround60 Elf CampSOffensiveGround- Golden MinigunnerSOffensiveGround5 GladiatorSOffensiveGround- MedicSSupport + OffensiveGround- RangerSOffensiveCliff15 PursuitSOffensiveGround (Air-based)100 (or 1,500 Robux) Golden SoldierSOffensiveGround- MortarSOffensiveCliff75 (or 700 Robux) Frost BlasterSOffensive + SupportGround- JesterSOffensive + SupportGround- WardenAOffensive + SupportGround25 Golden CowboyAOffensive + EconomyGround- ShotgunnerAOffensiveGround- MinigunnerAOffensiveGround5 TurretAOffensiveGround50 (or 800 Robux) Golden PyromancerAOffensive + SupportGround- Golden Crook BossAOffensiveGround- Ace PilotAOffensive + SupportGround (Air-based)- Crook BossAOffensiveGround30 (or 400 Robux) Golden ScoutAOffensiveGround- ExecutionerAOffensiveGround- ArcherAOffensiveGround- PyromancerAOffensive + SupportGround- MilitantAOffensiveGround- CowboyAOffensive + EconomyGround- FreezerASupportGround- Mercenary BaseAOffensive + SupportGround150 (or 1,800 Robux) NecromancerAOffensiveGround- TrapperAOffensive + SupportGround- CryomancerAOffensive + SupportGround- SwarmerBOffensiveGround- SledgerBOffensive + SupportGround- SoldierBOffensiveGround- Toxic GunnerBOffensive + SupportGround- SniperBOffensiveCliff- ScoutBOffensiveGround- DemomanBOffensiveGround- HunterBOffensiveGround- CommandoBOffensiveGround- ElectroshockerBSupportGround10 RocketeerBOffensiveGround- Military BaseCOffensiveGround- PaintballerFOffensiveGround- SlasherFOffensiveGround- The current tier list is based on the rankings by the Tower Defense Simulator community. All towers are ranked in tiers between S and F, with S being the strongest and F the weakest. The order of towers within a tier does not matter. There are different ways to obtain new towers in Tower Defense Simulator, including purchasing them with Coins, Gems, or Robux, completing specific maps, and Perks. Some towers have a level requirement that you need to meet before you can use it. Besides level requirements, all towers are also of a specific type and placement, which describe their overall role and where they can be placed on the map. That's the tier list on what the best towers in Roblox Tower Defense Simulator are! Want to help us improve the rankings in this tier list? Please share your input in the comment section below. You can trust VideoGamer. Our team of gaming experts spend hours testing and reviewing the latest games, to ensure you're reading the most comprehensive guide possible. Rest assured, all imagery and advice is unique and original. Check out how we test and review games here Like many other tower defense games, Tower Defense Simulator on Roblox offers a wide variety of towers to pick from. As you progress through the game, you will unlock more potent and powerful towers, each bringing something unique to the field once deployed. As is often the case, some are more powerful than others. Our Tower Defense Simulator tower tier list ranks all towers in the game, from strangers to least useful. Roblox Tower Defense Simulator tier list We have ranked the towers from S-tier down to D-tier. As you can see, most of the towers in the game are fairly strong and useful, indicating a very balanced meta. The Starter towers in general will help you progress until you reach Intermediate and Advanced, which is where the true power spike occurs. As always, it's best to use Tower Defense Simulator codes to get to the point faster. With that, let's take a look at our tier list. TierTowers (Rarity)S-tierFarm (Intermediate)DJ Booth (Advanced)Commander (Advanced)Accelerator (Hardcore)Engineer (Hardcore)Elf Camp (Exclusive)Golden Minigunner (Golden Perks)Gladiator (Exclusive)Medic (Intermediate)Ranger (Advanced)Pursuit (Advanced)Golden Soldier (Golden Perks)Mortar (Advanced)Frost Blaster (Exclusive)Jester (Exclusive)War Machine (Exclusive)Mecha Base (Exclusive)A-tierWarden (Advanced)Golden CowboyBrawler (Hardcore)Shotgunner (Intermediate)Minigunner (Advanced)Gatling Gun (Advanced)Turret (Advanced)Golden Pyromancer (Golden Perks)Golden Crook Boss (Golden Perks)Ace Pilot (Intermediate)Crook Boss (Intermediate)Golden Scout (Golden Perks)Executioner (Exclusive)Archer (Exclusive)Pyromancer (Intermediate)Militant (Intermediate)Cowboy (Advanced)Freezer (Intermediate)Mercenary Base (Advanced)Necromancer (Hardcore)Trapper (Intermediate)Cryomancer (Exclusive)Snowballer (Exclusive)Elementalist (Exclusive)B-tierSwarmer (Exclusive)Sledger (Exclusive)Soldier (Starter)Toxic Gunner (Exclusive)Sniper (Starter)Scout (Starter)Demoman (Starter)Hunter (Starter)Commando (Exclusive)Hallow Punk (Exclusive)Harvester (Exclusive)Firework Technician (Exclusive)Electroshocker (Advanced)Rocketeer (Intermediate)C-tierMilitary Base (Intermediate)D-tierPaintballer (Starter)Slasher (Exclusive) If you like TD games, also check out our codes articles for Anime Last Stand and SpongeBob Tower Defense. By subscribing, you agree to our Privacy Policy and may receive occasional deal communications; you can unsubscribe anytime. Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. The Tower Defense Simulator Tier List will assist you in choosing the best towers in the game so you can dominate. When you know what the best towers in Tower Defense Simulator are, you will be able to progress faster and dominate other players, which means that you will become a powerful player. Inside a game, you will come across a lot of different towers that you can get and use. Each one of them is unique, with different amounts of CD, damage, rarity, power, etc. On top of that, some towers will dominate almost every aspect of the game. Some of them will underperform, and you do not want to waste your time and energy on using them. So in order for you to know who the best and the worst towers in the game are, we created a Tower Defense Simulator Tier List. There are some factors that you have to take into consideration when you are deciding what towers you will use, like your in-game progression, your goal, what towers you already have, and your play style. The majority of players simply do not care about these factors, and if you are one of them, then you can simply use towers that are rated as Tier S and Tier A. They are the best in the game, and you can not go wrong with them. Make sure that you do not use towers that are rated as Tier C and below because they are underperforming so much. Tier System and grades Tier S - Overpowered Tier A - Balanced Tier B - Slightly Underpowered Tier C - Underpowered Tier D - The Worst Tower Defense Simulator Tier List TOWERTier RatingRole AcceleratorSOffensive Ace PilotBOffensive + Support ArcherCOffensive CommanderASupport CommandaDOffensive CowboyCOffensive + Economy Crook BossBOffensive DemomanBOffensive DJ BoothSSupport ElectroshockerDSupport Elf CampSOffensive EngineerSOffensive ExecutionerCOffensive FarmSEconomy FreezerDSupport Frost BlasterDOffensive + Support GladiatorAOffensive Golden CowboySOffensive + Economy Golden Crook BossAOffensive Golden MinigunnerAOffensive Golden PyromancerAOffensive + Support Golden ScoutBOffensive Golden SoldierAOffensive HunterCOffensive MedicASupport + Offensive MilitantCOffensive Military BaseBOffensive MinigunnerAOffensive MortarDOffensive PaintballerCOffensive PursuitAOffensive PyromancerBOffensive + Support RangerAOffensive RocketeerDOffensive ScoutCOffensive ShotgunnerSOffensive SlasherDOffensive SledgerAOffensive + Support SniperCOffensive SoldierBOffensive SwarmerAOffensive Toxic GunnerBOffensive + Support TurretAOffensive WardenSOffensive + Support There are a lot of things that we took into consideration in order to get the best possible rating for the Tower Defense Simulator Tier List, like using high-end accounts, testing each tower in the best possible condition, consulting with veteran players, etc. There are some factors that we could not control, like skill, chance, buffs, and debuffs, but they had no impact rating because you are part of the game and you will be impacted by them. Each tier list, including the Tower Defense Simulator Tier List, is debatable. If you do not agree with some of our ratings, please leave a comment down below so we can discuss it. The Tower Defense Simulator Tier List will assist you in selecting the best towers that the game has to offer and make you more powerful, but you still have to test them on your own if you want to become even more powerful and skilled. When you test a tower on your own, you will discover its abilities, powers, how to use them, when to use them, and so on. You will get a better understanding of the game, and you will be able to determine what towers are best for you even when they change with each update. So go and test them on your own to become a powerful and skilled player. Looking for the perfect tower combination to dominate in Tower Defense Simulator? You've come to the right place! In Roblox TDS, your loadout—the five towers you bring into battle—can make or break your success against incoming enemy waves. Since the game's release, certain towers have maintained their dominance while others rise and fall with each update. This comprehensive guide covers the most effective loadouts for every game mode, from beginner-friendly options to advanced strategies for Fallen and Hardcore modes. Like any other tower defense game, loadouts/team composition plays a vital role in determining the outcome of a game. The best loadout changes from update to update according to the current Meta. Still, towers like Commander, DJ Booth, and Farm have been an integral part of any team composition since their release. So, let's look at some of the best team composition in the game that is viable in every mode. Before diving into specific loadouts, it's important to understand that the perfect combination typically includes a mix of early-game defense, economic towers, support units, and high-damage dealers for later waves. Our recommended loadouts are based on several factors: Current meta analysis as of the May 2025 update Community feedback from top TDS players Practical testing across different maps and difficulty levels Balance between accessibility and effectiveness While some loadouts may require premium or event towers, we've included alternatives wherever possible to accommodate all players. There are various types of units in the Roblox Tower Defense Simulator like Support, Damage, Early Game, and Economy. A good team should incorporate at least one of each mentioned type to have an upper hand in each stage of a match. For optimal performance, most successful loadouts follow this structure: 1-2 Early Game towers (for waves 1-10) 1-2 Economy towers (to generate money) 1 Support tower (to boost other towers) 1-2 High DPS towers (for mid to late game) The May 2025 update has shifted the TDS meta significantly: Accelerator received a slight damage nerf but remains top-tier Farm's economy potential was boosted by 15% Several new towers were introduced, with Quantum Blaster quickly rising to meta status Golden variants now provide 25% more effectiveness compared to regular versions Scout Sniper Militant Farm DJ Booth Pros: All towers are easily obtainable for new players Simple to execute strategy Works well on most beginner maps Cons: Struggles against late-game bosses Limited effectiveness on higher difficulties Strategy Tip: Place Scouts early to handle first waves, then focus on placing and upgrading Farms. Get DJ Booth by wave 10 to boost your defenses Military Base Farm DJ Booth Minigunner Commander Pros: Strong scaling throughout the game Commander support significantly boosts DPS Good balance of early and late game power Cons: Requires some grinding to unlock Commander Less effective on maps with multiple paths Strategy Tip: Military Base can handle early waves alone, letting you focus entirely on economy until wave 15. Minigunner Ranger Commander Farm Military Base Suitable Mode: Normal, and Fallen Why This Works: This balanced loadout provides excellent early game coverage with Military Base, strong economy with Farm, and scaling damage with Minigunner and Ranger. Commander's ability to boost attack speed makes this composition particularly effective against high HP enemies. Pros: Excellent early to mid-game coverage Good scaling into late game Commander buffs significantly increase DPS Cons: Can struggle against flying enemies without proper placement Lacks the highest DPS potential for Hardcore mode Substitutions: Replace Ranger with Pursuit if available Military Base can be swapped with Gladiator for players who have it Farm Commander Accelerator Gladiator/Pursuit DJ Booth Suitable Mode: Normal, Fallen, and Molten Why This Works: This meta loadout focuses on maximizing Accelerator's damage potential through support towers. The combination of Commander, DJ Booth, and strong economy from Farm creates a powerhouse setup that can handle most challenges the game throws at you.Pros: